sphinx-btn

Release 0.1.2

Pierrick Rambaud

CONTENTS

1		ickstart		
	1.1	Installation		
	1.2	Extension setup		
		Icon directive		
	1.4	HTML output		
	1.5	Latex output		
2	Cont	tribute		
	2.1	Workflow for contributing changes		
	2.2	Clone the repository		
	2.3	Contribute to the codebase		
	2.4	Contribute to the docs		
3	Docu	nmentation contents		

CHAPTER

ONE

QUICKSTART

This section contains basic information about **sphinx-btn** to get you started.

1.1 Installation

Use pip to install **sphinx-btn** in your environment:

```
pip install sphinx-btn
```

1.2 Extension setup

After installing sphinx-btn, add sphinxcontrib.icon and sphinxcontrib.btn to the list of extensions in your conf.py file:

```
extensions = [
    #[...]
    "sphinxcontrib.icon",
    "sphinxcontrib.btn"
]
```

Note: The **sphinx-btn** extention rely on **sphinx-icon** to provide access to the fontawesome 6.3.0 icons font/metadata.

1.3 Icon directive

You can now add buttons directly in your documentation:

```
I'm a :btn:`<fa-solid fa-folder> fa-folder` btn.
I'm a :btn:`<fa-solid fa-folder>` btn.
I'm a :btn:`fa-folder` btn.
```

I'm a fa-folder btn.

I'm a btn.

I'm a fa-folder btn.

Note: Support is provided for older version of Fontawesome. Documentation using fas | far | fab or fa will continue working. Be aware that the icon you want to use may changed name since then.

1.4 HTML output

In the HTML output, the CSS and JS from Fontawesome 6.3.0 are added to the output in the <head> tag.

Then for each btn role occurrence an of class guilabel tag will be used:

```
<span class="guilabel">
     <i class="fa-solid fa-folder"></i>
     <span style="margin-left: .5em;">fa-folder</span>
</span>
```

1.5 Latex output

For the latex output, the **sphinx-btn** extention need to use the webfonts provided by fontawesome. It will thus force the use of the XeLaTex builder to allow use of the fontspec and tcolorbox packages. Then 3 new font will be added to the preamble of the tex file as well as a sphinxbtn command:

```
\newfontfamily{\solid}{fa-solid-900.ttf}
\newfontfamily{\regular}{fa-regular-400.ttf}
\newfontfamily{\brands}{fa-brands-400.ttf}
\newtcbox{\sphinxbtn}[1][]{box align=base, nobeforeafter, size=small, boxsep=2pt, #1}
```

Then for each btn role occurence the following command will be used:

```
\sphinxbtn{{\solid\symbol{"F07B}} fa-folder}
```

where solid is the font style selected in the role and F007 being the unicode of the selected icon.

CHAPTER

TWO

CONTRIBUTE

Thank you for your help improving sphinx-btn!

sphinx-btn uses nox to automate several development-related tasks. Currently, the project uses four automation processes (called sessions) in noxfile.py:

- mypy: to perform a mypy check on the lib;
- test: to run the test with pytest;
- docs: to build the documentation in the build folder;
- lint: to run the pre-commits in an isolated environment

Every nox session is run in its own virtual environment, and the dependencies are installed automatically.

To run a specific nox automation process, use the following command:

```
nox -s {{session name}}
```

For example: nox -s test or nox -s docs.

2.1 Workflow for contributing changes

We follow a typical GitHub workflow of:

- Create a personal fork of this repo
- · Create a branch
- · Open a pull request
- · Fix findings of various linters and checks
- Work through code review

See the following sections for more details.

2.2 Clone the repository

First off, you'll need your own copy of sphinx-btn codebase. You can clone it for local development like so:

Fork the repository so you have your own copy on GitHub. See the GitHub forking guide for more information.

Then, clone the repository locally so that you have a local copy to work on:

```
git clone https://github.com/{{ YOUR USERNAME }}/btn
cd btn
```

Then install the development version of the extension:

```
pip install -e .[dev]
```

This will install the **sphinx-btn** library, together with two additional tools: - pre-commit for automatically enforcing code standards and quality checks before commits. - nox, for automating common development tasks.

Lastly, activate the pre-commit hooks by running:

```
pre-commit install
```

This will install the necessary dependencies to run pre-commit every time you make a commit with Git.

2.3 Contribute to the codebase

Any larger updates to the codebase should include tests and documentation. The tests are located in the tests folder, and the documentation is located in the docs folder.

To run the tests locally, use the following command:

```
nox -s test
```

See below for more information on how to update the documentation.

2.4 Contribute to the docs

The documentation is built using Sphinx and deployed to Read the Docs.

To build the documentation locally, use the following command:

```
nox -s docs
```

For each pull request, the documentation is built and deployed to make it easier to review the changes in the PR. To access the docs build from a PR, click on the "Read the Docs" preview in the CI/CD jobs.

The btn extension allows you to embed fontawesome 6.3.0 icons in guilabels as inline roles in a sphinx documentation.

```
I'm a :btn:`<fa-solid fa-folder> fa-folder` btn.
I'm a :btn:`<fa-solid fa-folder>` btn.
I'm a :btn:`fa-folder` btn.
```

I'm a fa-folder btn.

I'm a btn.

4

I'm a fa-folder btn.

CHAPTER

THREE

DOCUMENTATION CONTENTS

The documentation contains 2 sections:

Quickstart Lib instalation and usage of the video directive

Contribute Help us improve the Sphinx extention.